Stop talking and make something.

When you make a thing, your idea becomes real.

Hocus on problems worth solving.



Do it again.



Empathy and understanding are not the same thing.

Get out of the building.

Go talk to real people.

The user is not like me.



Interpret heavily.

Draw.



Show me.



Take action.

Close your laptop.

Interpret, heavily.

Draw a diagram.

Judge things.



Have an opinion.

Feel what they feel.

Tell the world.



Put it on the blog.



Take a chance.



Do it without technology.



Ideas are free.



Ask why?

Provocation, not prediction.

Make fun of everything.